

Display Elektronik GmbH

**DATA SHEET**

**LCD MODULE**

**DEM 800480H TMH-PW-N  
(C-TOUCH)**

**7,0" TFT with  
Projective Capacitive TP**

**Product Specification**

**Ver.: 2**

**21.07.2011**



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## 1. General Description and Features

DEM 800480H TMH-PW-N(C-TOUCH) is a transmissive type color active matrix TFT (Thin Film Transistor) liquid crystal display (LCD) that uses amorphous silicon TFT as a switching device. This model is composed of a TFT-LCD module, a receiver circuit, Touch panel and a back-light unit. Graphics and texts can be displayed on a WVGA 800 (W) x RGB x 480 (H) dots (16:9 aspect ratio) with 262,144 colors. The following table described the features.

### 1.1 Features

- Transmissive and Backlight with 39 LEDs.
- TN (Twisted Nematic) Mode.
- LVDS Receiver 18 bit Interface.
- ROHS Compliance
- Projected Capacitive Touch Panel

### 1.2 LCD Module

| Item               | Specification                     | Unit     |
|--------------------|-----------------------------------|----------|
| Screen Size        | 7.0 inches                        | Diagonal |
| Display Resolution | 800 (H) x 480 (V)                 | Pixel    |
| Active Area        | 152.4 (H) x 91.44 (V)             | mm       |
| Outline Dimension  | 174.4 (H) x 113.44 (V) x 12 (T)   | mm       |
| Display Mode       | Normally white mode/ Transmissive | --       |
| Pixel Arrangement  | R,G,B Vertical Stripe             | --       |
| Pixel Size         | 0.1905 x 0.1905                   | mm       |
| Surface Treatment  | Glass 7H (min.)                   |          |
| Display Color      | 262K                              | --       |
| Viewing Direction  | 6 o'clock                         | --       |
| Input Interface    | LVDS Receiver 18 bit Interface    | --       |

## 2. Mechanical Information

| Item        | Min.           | Typ.   | Max.   | Unit   | Note |     |
|-------------|----------------|--------|--------|--------|------|-----|
| Module Size | Horizontal (H) | 174.1  | 174.4  | 174.7  | mm   |     |
|             | Vertical (V)   | 113.14 | 113.44 | 113.74 | mm   |     |
|             | Thickness (T)  | 11.7   | 12     | 12.3   | mm   | (1) |
| Weight      | --             | (220)  | --     | g      | --   |     |

Note (1) Not Include Component. Refer to the Outline Dimension Drawing as attached.

## 3. Electrical Specifications

## 3.1 Absolute Max. Ratings

## 3.1.1 Absolute Ratings of Environment

If the operating condition exceeds the following absolute maximum ratings, the TFT LCD module may be damaged permanently.

( $T_a=25\pm 2^\circ\text{C}$ ,  $V_{SS}=\text{GND}=0$ )

| Item                  | Symbol    | Min. | Max. | Unit             | Note    |
|-----------------------|-----------|------|------|------------------|---------|
| Storage temperature   | $T_{STG}$ | -30  | 80   | $^\circ\text{C}$ | (1)     |
| Operating temperature | $T_{OPR}$ | -20  | 70   | $^\circ\text{C}$ | (1,2,3) |

Note (1) 95 % RH Max. ( $40^\circ\text{C} \geq T_a$ ). Maximum wet-bulb temperature at  $39^\circ\text{C}$  or less. ( $T_a > 40^\circ\text{C}$ ) No condensation.

Note (2) In case of below  $0^\circ$ , the response time of liquid crystal (LC) becomes slower and the color of panel becomes darker than normal one. Level of retardation depends on temperature, because of LC's character

Note (3) Only operation is guaranteed at operating temperature. Contrast, response time, another display quality are evaluated at  $+25^\circ\text{C}$ .

## 3.1.2 Electrical Absolute Maximum Ratings

## 3.1.2.1 TFT-LCD Module

( $V_{SS}=\text{GND}=0$ )

| Parameter            | Symbol   | Min. | Max.         | Unit | Remark |
|----------------------|----------|------|--------------|------|--------|
| Power supply voltage | $V_{CC}$ | -0.3 | 4.0          | V    |        |
| input voltage        | $V_I$    | -0.3 | $V_{CC}+0.3$ | V    | --     |

## 3.1.2.2 Backlight Unit

( $V_{SS}=\text{GND}=0$ )

| Parameter                 | Symbol | Min. | Max. | Unit | Remark |
|---------------------------|--------|------|------|------|--------|
| Current of Backlight Unit | IB     | --   | 325  | mA   |        |
| Voltage of Backlight Unit | VB     | --   | 10.5 | V    |        |

3.1.3 DC Electrical Characteristics of the TFT LCD

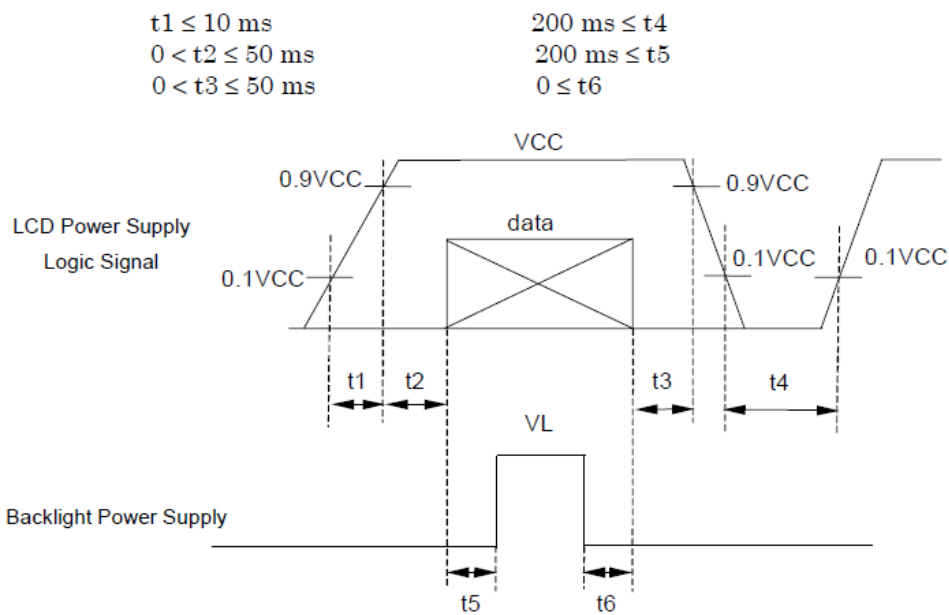
(Ta=25±2°C, V<sub>SS</sub>=GND=0)

| Item                    | Symbol                            | Min. | Typ.  | Max.  | Unit | Remark |
|-------------------------|-----------------------------------|------|-------|-------|------|--------|
| Power supply            | VCC                               | 3.0  | 3.3   | 3.6   | V    |        |
| Input Voltage for logic | Differential Input High Threshold | VTH  |       | +100  | mV   |        |
|                         | Differential Input Low Threshold  | VTL  | -100  |       | mV   |        |
| Power Supply current    | ICC                               | -    | (215) | (250) | mA   | Note 1 |

Note1: f<sub>v</sub> =60Hz , Ta=25°C , Display pattern : Black pattern



3.1.4 Power Signal sequence



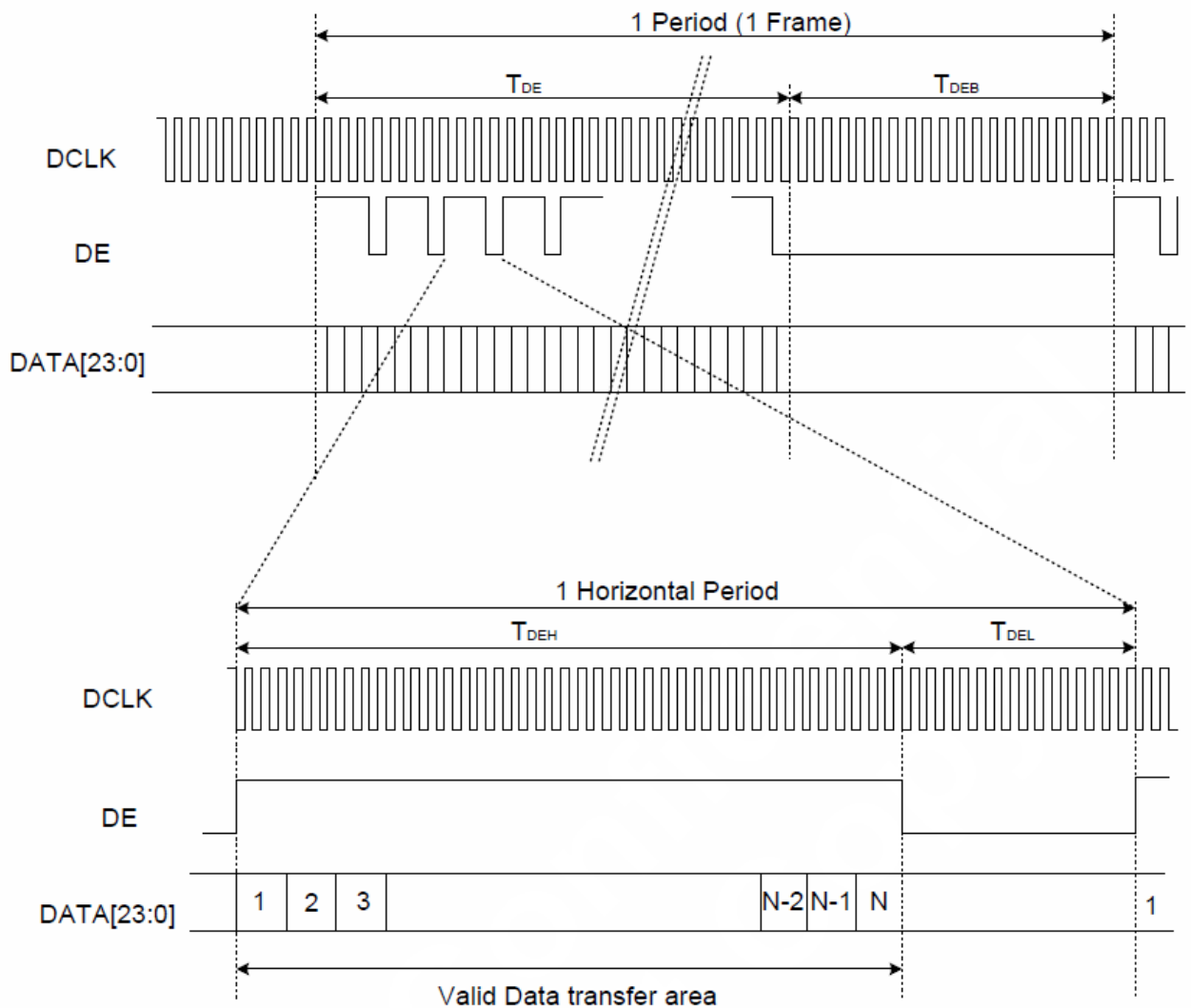
3.2 AC Timing Characteristic of The LCD

3.2.1 Timing Condition (DE only mode)

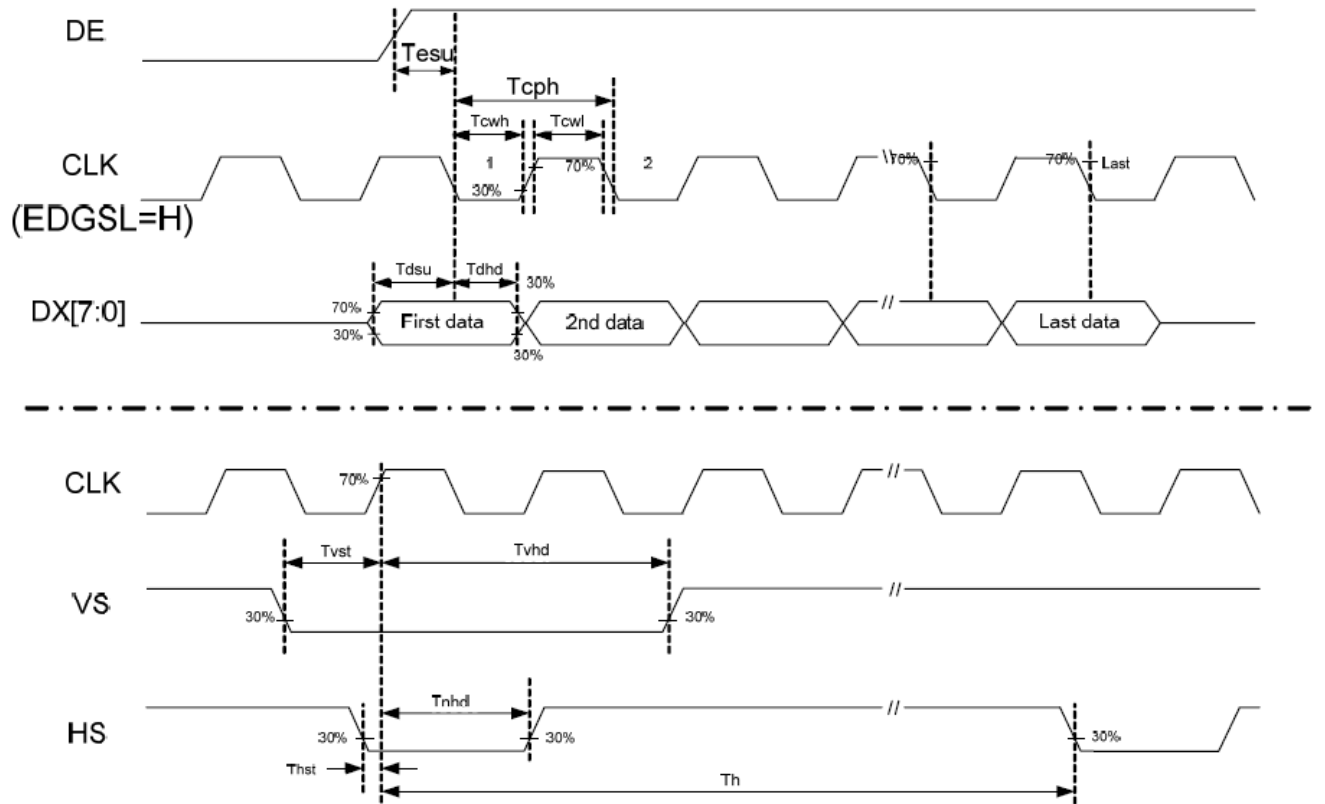
| Signal | Parameter         | Symbol                             | Min. | Typ.  | Max.  | Unit.                              | Remark |
|--------|-------------------|------------------------------------|------|-------|-------|------------------------------------|--------|
| DCLK   | CLK frequency     | F <sub>CPH</sub>                   | 29.4 | 33.26 | 42.48 | MHz                                |        |
|        | CLK period        | T <sub>CPH</sub>                   | -    | 30.06 | -     | ns                                 |        |
|        | CLK pulse duty    | T <sub>CWH</sub>                   | 40   | 50    | 60    | %                                  |        |
| DE     | DE period         | T <sub>DEH</sub> +T <sub>DEL</sub> | 1000 | 1056  | 1200  | T <sub>CPH</sub>                   |        |
|        | DE pulse width    | T <sub>DEH</sub>                   | -    | 800   | -     | T <sub>CPH</sub>                   |        |
|        | DE frame blanking | T <sub>DEB</sub>                   | 10   | 45    | 110   | T <sub>DEH</sub> +T <sub>DEL</sub> |        |
|        | DE frame width    | T <sub>DE</sub>                    | -    | 480   | -     | T <sub>DEH</sub> +T <sub>DEL</sub> |        |
|        | DE setup time     | T <sub>esu</sub>                   | 6    | -     | -     | ns                                 |        |
| Data   | Data setup time   | T <sub>dsu</sub>                   | 6    | -     | -     | ns                                 |        |
|        | Data hold time    | T <sub>dhd</sub>                   | 6    | -     | -     | ns                                 |        |

3.2.2 Timing Characteristic

3.2.2.1 DE and RGB Data Input Timing



3.2.2.2 Clock and Data input waveforms



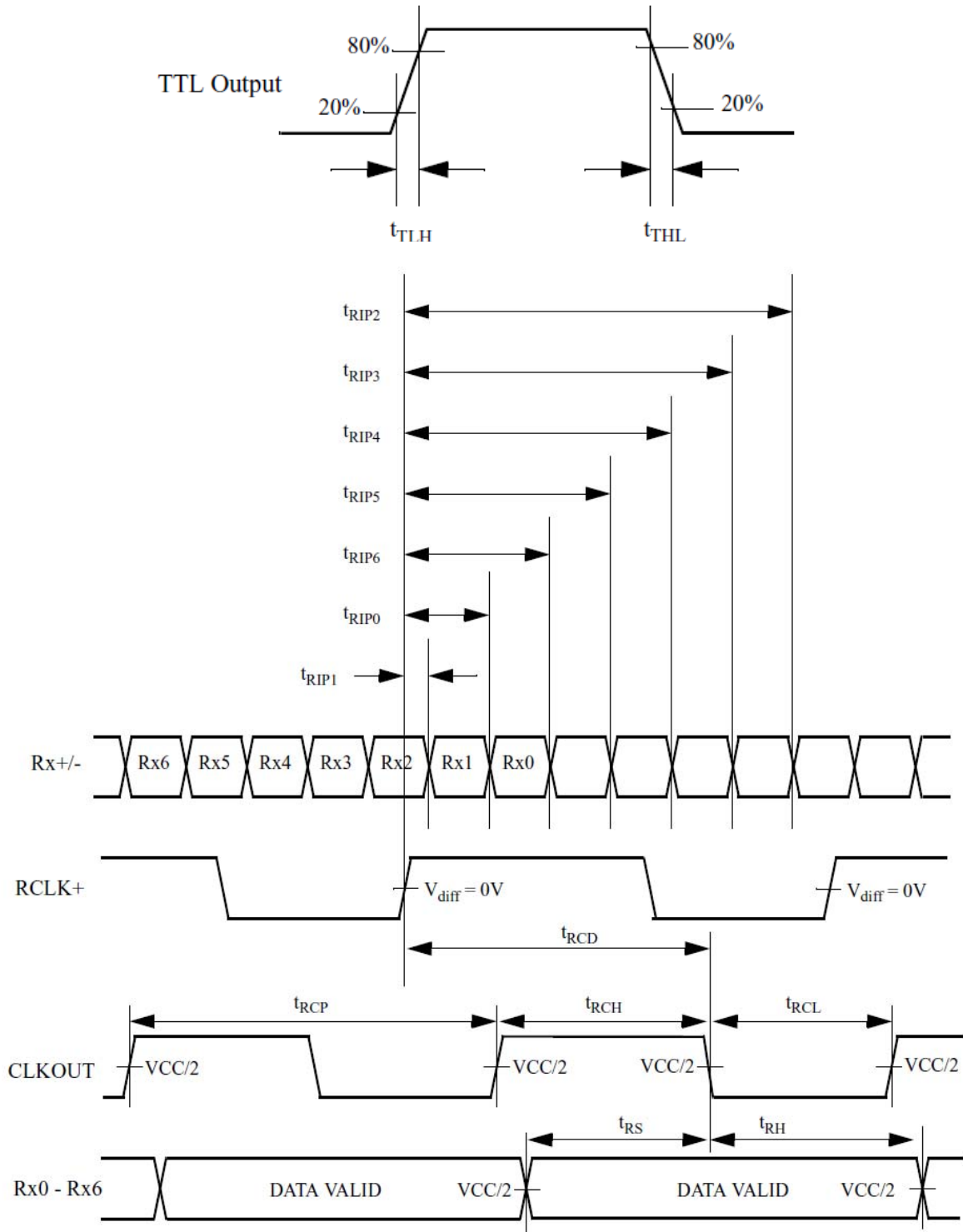


## 3.3 LVDS Switching Characteristics

## 3.3.1 LVDS Timing Condition

| Symbol | Parameter                          |                  | Min.      | Typ. | Max.     | Unit. | Note |
|--------|------------------------------------|------------------|-----------|------|----------|-------|------|
| tRCP   | CLK OUT Period                     | VCC = 3.0 - 3.6V | 11.76     | T    | 50.0     | ns    |      |
|        |                                    | VCC = 2.5 - 3.6V | 14.28     | T    | 50.0     | ns    |      |
| tRCH   | CLK OUT High Time                  |                  | -         | 4T/7 | -        | ns    |      |
| tRCL   | CLK OUT Low Time                   |                  | -         | 3T/7 | -        | ns    |      |
| tRCD   | RCLK +/- to CLK OUT Delay          |                  | -         | 5T/7 | -        | ns    |      |
| tRS    | TTL Data Setup to CLK OUT          |                  | 0.35T-0.3 | -    | -        | ns    |      |
| tRH    | TTL Data Hold from CLK OUT         |                  | 0.45T-1.6 | -    | -        | ns    |      |
| tTLH   | TTL Low to High Transition Time    |                  | -         | 2.0  | 3.0      | ns    |      |
| tTHL   | TTL High to Low Transition Time    |                  | -         | 1.8  | 3.0      | ns    |      |
| tRIP1  | Input Data Position0 (T = 11.76ns) |                  | -0.4      | 0.0  | 0.4      | ns    |      |
| tRIP0  | Input Data Position1 (T = 11.76ns) |                  | T/7-0.4   | T/7  | T/7+0.4  | ns    |      |
| tRIP6  | Input Data Position2 (T = 11.76ns) |                  | 2T/7-0.4  | 2T/7 | 2T/7+0.4 | ns    |      |
| tRIP5  | Input Data Position3 (T = 11.76ns) |                  | 3T/7-0.4  | 3T/7 | 3T/7+0.4 | ns    |      |
| tRIP4  | Input Data Position4 (T = 11.76ns) |                  | 4T/7-0.4  | 4T/7 | 4T/7+0.4 | ns    |      |
| tRIP3  | Input Data Position5 (T = 11.76ns) |                  | 5T/7-0.4  | 5T/7 | 5T/7+0.4 | ns    |      |
| tRIP2  | Input Data Position6 (T = 11.76ns) |                  | 6T/7-0.4  | 6T/7 | 6T/7+0.4 | ns    |      |
| tRPLL  | Phase Lock Loop Set                |                  |           |      | 10.0     | ms    |      |

3.3.2 LVDS AC Timing



**3.4 Backlight Unit**

The Back-light system is an edge-lighting type with 39 white LED (Light Emitting Diode)s. The characteristics of 39 white LEDs are shown in the following tables.

(Ta= Room Temp)

| Characteristics   | Symbol          | Min.    | Typ.  | Max.   | Unit | Note |
|-------------------|-----------------|---------|-------|--------|------|------|
| Forward Voltage   | VB              | (9.3)   | (9.9) | (10.5) | V    |      |
| Forward Current   | IB              | -       | 260   | -      | mA   | (1)  |
| Power Consumption | P <sub>BL</sub> | -       | 2574  | -      | mW   | (2)  |
| LED Life time     | -               | (40000) | -     | -      | hr   | (3)  |

Note (1) LEDs in 3 series x 13 parallel type.

(2) Where  $IB = 260\text{mA}$ ,  $VB = 9.9$ ,  $P_{BL} = VB \times IB$

(3) The environmental conducted under ambient air flow ,at  $Ta=25\pm 2^{\circ}\text{C}$ ,  $60\%\text{RH}\pm 5\%$

4. Optical Characteristics

4.1 Optical characteristic of the LCD

The following items are measured under stable conditions. The optical characteristics should be measured in a dark room or equivalent state with the methods.

Measuring equipment: BM-7A

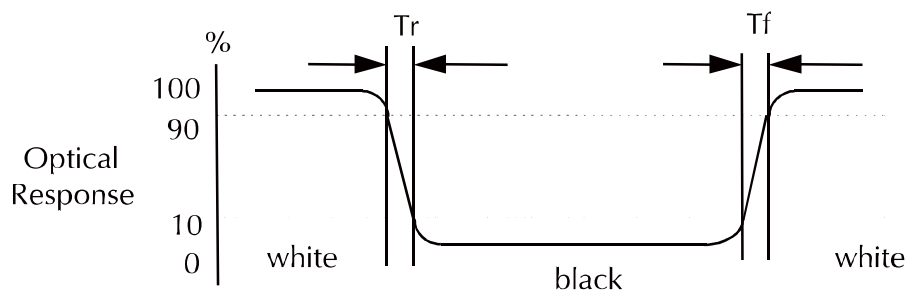
| Item                          | Symbol         | Condition                  | Min                          | Type    | Max     | Unit              | Note   |       |
|-------------------------------|----------------|----------------------------|------------------------------|---------|---------|-------------------|--------|-------|
| Brightness                    | B              |                            | (700)                        | (850)   | --      | cd/m <sup>2</sup> |        |       |
| Response time                 | T <sub>r</sub> | θ=0°                       | -                            | 5       | 10      | ms                | .      |       |
|                               | T <sub>f</sub> |                            | --                           | 15      | 20      | ms                |        |       |
| Contrast ratio                | CR             | At optimized viewing angle | (350)                        | (400)   | --      | --                |        |       |
| Luminance Uniformity          | ΔL             |                            | 70                           | 75      |         | %                 |        |       |
| Color Chromaticity (CIE 1931) | White          | W <sub>x</sub>             | θ=0°<br>Normal Viewing Angle | (0.270) | (0.320) | (0.370)           | --     | BM-7A |
|                               |                | W <sub>y</sub>             |                              | (0.300) | (0.350) | (0.400)           |        |       |
| Viewing Angle (6H)            | Hor.           | θ <sub>R</sub>             | CR≥10                        | 55      | 65      | --                | Degree |       |
|                               |                | θ <sub>L</sub>             |                              | 55      | 65      | --                |        |       |
|                               | Ver.           | θ <sub>U</sub>             |                              | 45      | 55      | --                |        |       |
|                               |                | θ <sub>D</sub>             |                              | 55      | 65      | --                |        |       |

a. Test equipment setup

After stabilizing and leaving the panel alone shall be warmed up for the stable operation of LCM, the measurement should be executed. Measurement should be executed in a stable, windless, and dark room. Optical specifications are measured by Topcon BM-7(fast) with a viewing angle of 2° at a distance of 50cm and normal direction.

b. Definition of response time: Tr and Tf

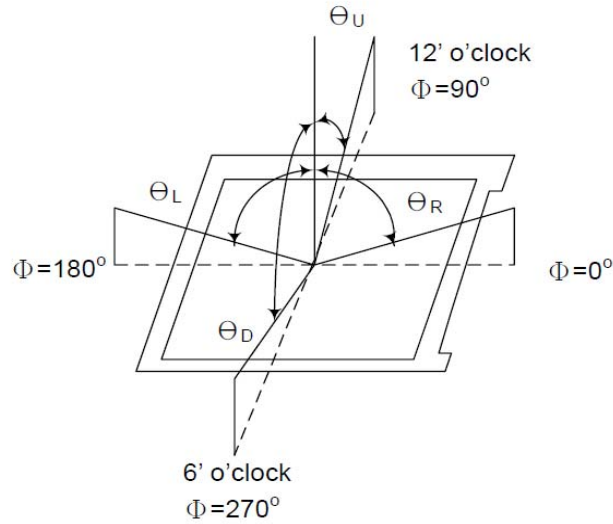
The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white".



c. Definition of contrast ratio:

$$\text{Contrast Ratio (CR)} = \frac{\text{Brightness measured when LCD is at "white state"}}{\text{Brightness measured when LCD is at "black state"}}$$

- d. Measured at the center area of the panel when all the input terminals of LCD panel are electrically opened.
- e. View Angle



- f. Definition of Luminance of White: Luminance of white at the center points

|                                 |          |
|---------------------------------|----------|
| Light Source of Back-Light Unit | LED Type |
|---------------------------------|----------|

- g. Definition of White Uniformity

$$\text{White Uniformity} = \frac{\text{Min. luminance of white among 9-points}}{\text{Max. luminance of white among 9-points}} \times 100\%$$

5. I/O Terminal

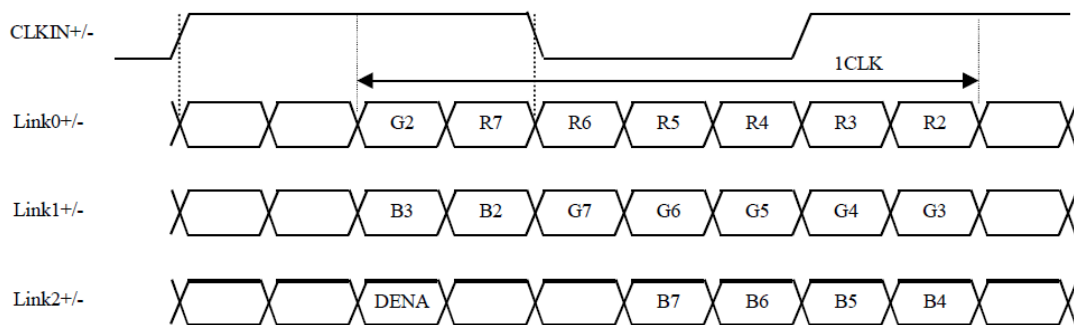
5.1 Pin Assignment (connector part No: MSB24013P20HA or equivalent.)

| Pin No. | Symbol | I/O | Function                               | Remark |
|---------|--------|-----|--|--------|
| 1       | VCC    | P   | Power Supply +3.3V                     |        |
| 2       | VCC    | P   | Power Supply +3.3V                     |        |
| 3       | VSS    | P   | Ground                                 |        |
| 4       | VSS    | P   | Ground                                 |        |
| 5       | RIN0-  | I   | Negative LVDS differential data input  |        |
| 6       | RIN0+  | I   | Positive LVDS differential data input  |        |
| 7       | VSS    | P   | Ground                                 |        |
| 8       | RIN1-  | I   | Negative LVDS differential data input  |        |
| 9       | RIN1+  | I   | Positive LVDS differential data input  |        |
| 10      | VSS    | P   | Ground                                 |        |
| 11      | RIN2-  | I   | Negative LVDS differential data input  |        |
| 12      | RIN2+  | I   | Positive LVDS differential data input  |        |
| 13      | VSS    | P   | Ground                                 |        |
| 14      | RCLK-  | I   | Negative LVDS differential clock input |        |
| 15      | RCLK+  | I   | Positive LVDS differential clock input |        |
| 16      | VSS    | P   | Ground                                 |        |
| 17      | NC     | -   | NO Connect                             |        |
| 18      | NC     | -   | NO Connect                             |        |
| 19      | VSS    | P   | Ground                                 |        |
| 20      | VSS    | P   | Ground                                 |        |

I: Input, P: Power

Notes:

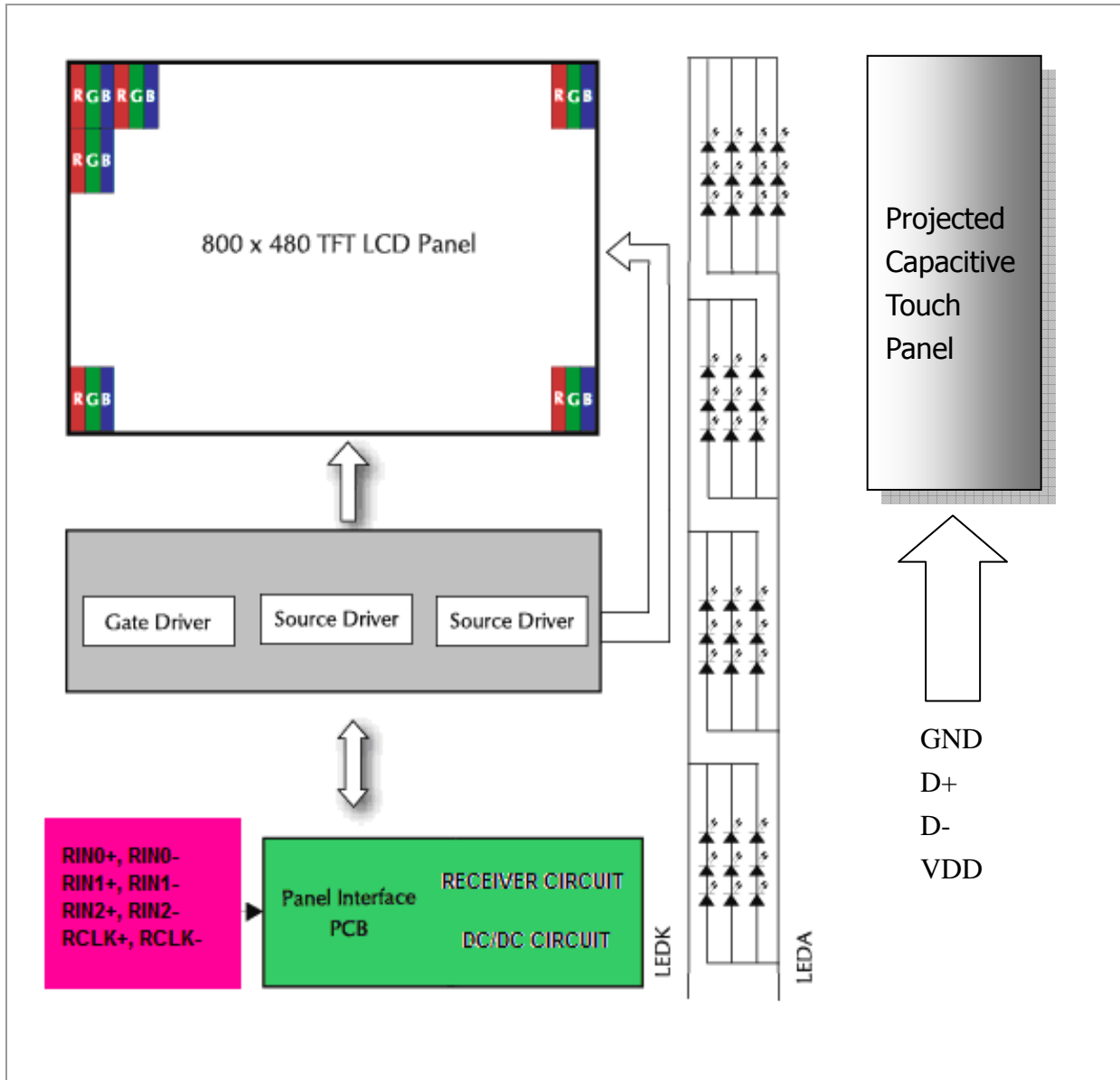
- 1) NC Pin must be retained; this pin can't contact VSS or other signal.
- 2) VSS Pin must ground contact, can not be floating.



5.2 Backlight Unit (Connector Part No: JST:BHSR-02VS-01(N) or equivalent.)

| Pin No. | Symbol | Function                       | Remark |
|---------|--------|--------------------------------|--------|
| 1       | LEDA   | Power Supply for LED backlight | RED    |
| 2       | LEDK   | GND for LED backlight          | BLACK  |

5.3 Block Diagram



6. Displayed Color and Input Data

|             | Color & Gray Scale | Data Signal |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|-------------|--------------------|-------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
|             |                    | R5          | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Color | Black              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Red(0)             | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Green(0)           | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Blue(0)            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  |
|             | Cyan               | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|             | Magenta            | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  |
|             | Yellow             | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | White              | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Red         | Black              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Red(62)            | 0           | 0  | 0  | 0  | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Red(61)            | 0           | 0  | 0  | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Red(31)            | 0           | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Red(1)             | 1           | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Red(0)             | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Green       | Black              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Green(62)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Green(61)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Green(31)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Green(1)           | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Green(0)           | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
| Blue        | Black              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|             | Blue(62)           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|             | Blue(61)           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Blue(31)           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  |
|             | :                  | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|             | Blue(1)            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 0  |
|             | Blue(0)            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | 1  | 1  | 1  |

0 : Low level voltage, 1 :High level voltage

Each basic color can be displayed in 64 gray scales from 6 bit data signals. With the combination of total 18 bit data signals, the 262,144-color display can be achieved on the screen.



## 7. Projected Capacitive Touch Panel

## 7.1 Main Feature

| Item                        | Specification                                     | Unit       |
|-----------------------------|---|------------|
| Screen Size                 | 7 inches  | Diagonal   |
| Type                        | Transparent Type Projected Capacitive Touch Panel | --         |
| Input Mode                  | Human's Finger                                    | --         |
| Active Area                 | 158.5 (H)(typ.) X 97.4 (V)(typ.)                  | mm         |
| Module Outline              | 174.4 (H)(typ.) X 113.44 (V)(typ.)                | mm         |
| I/O                         | 22(H) X 13(V)                                     | Number     |
| Resolution                  | 2816(H) X 1664(V)                                 | --         |
| Interface                   | USB   | --         |
| Cover glass pencil-handness | 7H(min) by JIS K5400                              | --         |
| Report Rate                 | Max 100   | Points/sec |
| Response time               | Max 50  | ms         |
| Digital Power Supply        | 5V DC (typ)                                       | V          |
| Power Consumption           | 45  | mA         |
| IC solution                 | IC : EETI_ EX5404 MCU : EETI_EXC7200              |            |

## 7.2 Pin Assignments and Definitions

| Item | Name | I/O | Unit                 |
|------|------|-----|----------------------|
| 1    | GND  | p   | Ground               |
| 2    | D+   | I/O | D+                   |
| 3    | D-   | I/O | D-                   |
| 4    | VDD  | p   | Power Supply Voltage |
| 5    | NC   | -   | -                    |
| 6    | NC   | -   | -                    |
| 7    | NC   | -   | -                    |
| 8    | NC   | -   | -                    |
| 9    | GND  | p   | Ground               |

**8. Reliability Condition**

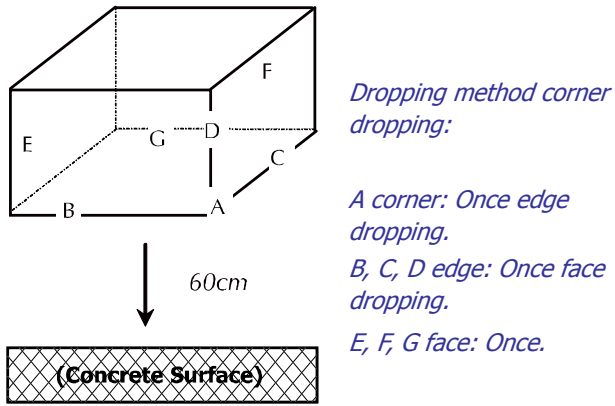
No change on display and in operation under the following test condition.

Condition: Unless otherwise specified, tests will be conducted under the following condition.

Temperature: 20±5°C.

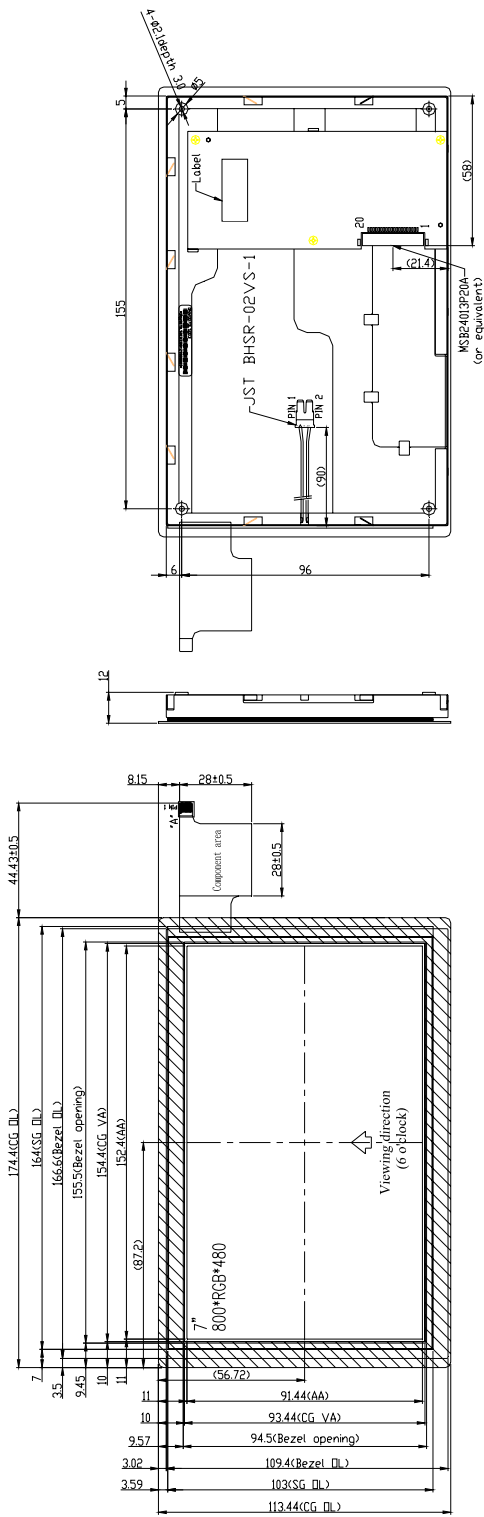
Humidity: 65±5%RH.

Tests will be not conducted under functioning state.

| No. | Parameter   | Condition  | Notes |
|-----|---|--|-------|
| 1   | High Temperature Operating                        | 70°C±2°C, 240hrs (Operation state).  |       |
| 2   | Low Temperature Operating                         | -20°C±2°C, 240hrs (Operation state).   | 1     |
| 3   | High Temperature Storage                          | 80°C±2°C, 240hrs.  | 2     |
| 4   | Low Temperature Storage                           | -30°C±2°C, 240hrs.   | 1,2   |
| 5   | High Temperature and High Humidity Operation Test | 60°C±2°C, 90%, 240hrs.   | 1,2   |
| 6   | Vibration Test                                    | Total fixed amplitude: 1.5mm.<br>Vibration Frequency: 10~55Hz.<br>One cycle 60 seconds to 3 direction of X, Y, Z each 15 minutes.  | 3     |
| 7   | Drop Test   | To be measured after dropping from 60cm high on the concrete surface in packing state.<br> |       |

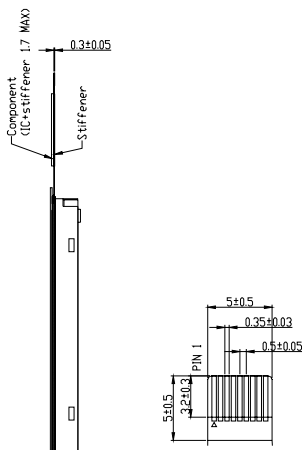
- Notes:
1. No dew condensation to be observed.
  2. The function test shall be conducted after 4 hours storage at the normal temperature and humidity after removed from the test chamber.
  3. Vibration test will be conducted to the product itself without putting I in a container.

9. Dimensional Outlines



PTC pin assignment\_USB

|       |     |
|-------|-----|
| Pin 1 | GND |
| Pin 2 | D+  |
| Pin 3 | D-  |
| Pin 4 | VDD |
| Pin 5 | NC  |
| Pin 6 | NC  |
| Pin 7 | NC  |
| Pin 8 | NC  |
| Pin 9 | GND |



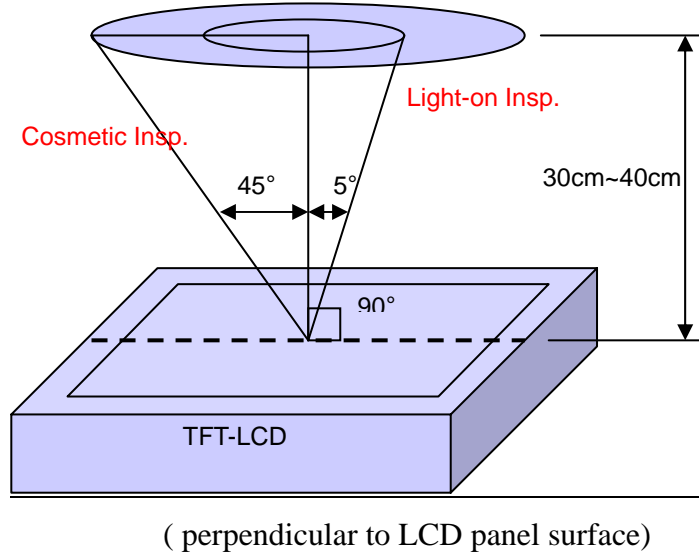
| No. | PIN NAME |
|-----|----------|
| 1   | VCC      |
| 2   | VCC      |
| 3   | VSS      |
| 4   | VSS      |
| 5   | RIN0-    |
| 6   | RIN0+    |
| 7   | VSS      |
| 8   | RIN1-    |
| 9   | RIN1+    |
| 10  | VSS      |
| 11  | RIN2-    |
| 12  | RIN2+    |
| 13  | VSS      |
| 14  | RCLK-    |
| 15  | RCLK+    |
| 16  | VSS      |
| 17  | NC       |
| 18  | NC       |
| 19  | VSS      |
| 20  | VSS      |

**10. Incoming Inspection Standards**

**10.1 Inspection and Environment Conditions**

10.1.1 Inspection Conditions:

- (1) Inspection Distance: 35 cm±5cm
- (2) View Angle : Light-on Inspection Angle : ±5°  
Cosmetic Inspection Angle : ±45°



10.1.2 Environment Conditions:

|                      |                       |                   |
|----------------------|-----------------------|-------------------|
| Ambient Temperature  |                       | 23°C±5°C          |
| Ambient Humidity     |                       | 55±10%RH          |
| Ambient Illumination | Cosmetic Inspection   | more than 600 Lux |
|                      | Functional Inspection | 300~500 Lux       |

10.1.3 Sampling Conditions:

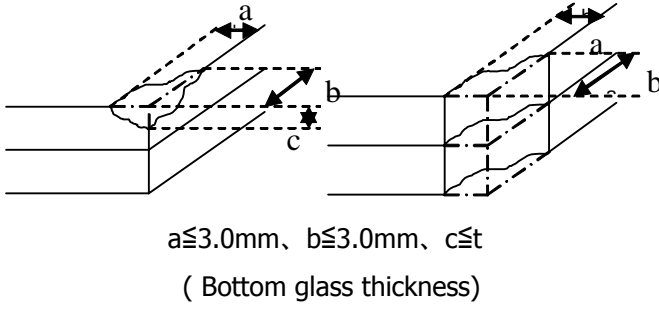
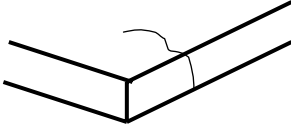
- (1) Lot Size: Quantity of shipment lot per model
- (2) Sampling Method:

|               |              |                                    |  |
|---------------|--------------|------------------------------------|--|
| Sampling Plan |              | MIL-STD-105E                       |  |
|               |              | Normal Inspection, Single Sampling |  |
|               |              | Level II                           |  |
| AQL           | Major Defect | 1.0%                               |  |
|               | Minor Defect | 1.5%                               |  |

- (3) The classification of Major(MA) and Minor(MI) defects is shown as 3. Inspection Criteria.

10.1.4 Inspection Criteria

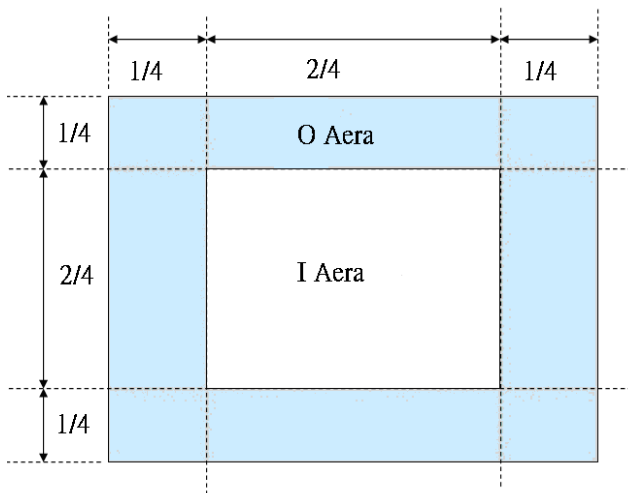
10.1.4.1 Cosmetic Inspection(Panel):

| Item                                  | Judgment Criteria   | Classification |
|---------------------------------------|---|----------------|
| Chipping on Panel                     |  <p><math>a \leq 3.0\text{mm}</math>, <math>b \leq 3.0\text{mm}</math>, <math>c \leq t</math><br/>( Bottom glass thickness)</p>   | MA             |
| Scratch on Panel<br>*Note-2           | <p><math>W \leq 0.05\text{mm}</math> or <math>L &lt; 5\text{mm}</math>: Ignored<br/> <math>0.05\text{mm} &lt; W \leq 0.1\text{mm}</math> and <math>L \leq 5\text{mm}</math>: <math>N \leq 5</math><br/> <math>W &gt; 0.1\text{mm}</math> or <math>L &gt; 5\text{mm}</math>: Not allowed</p> | MI             |
| Bubble or Dent on Panel<br>*Note-3    | <p><math>D \leq 0.2\text{mm}</math>: Ignored<br/> <math>0.2\text{mm} &lt; D \leq 0.3\text{mm}</math>: <math>N \leq 5</math><br/> <math>D &gt; 0.3\text{mm}</math>: Not allowed</p>  | MI             |
| Panel Crack                           |  <p>Not Allowed crack</p>   | MA             |
| Bezel Deformation                     | Obvious deformation is not allowed.   | MI             |
| Bezel Oxidation                       | Not allowed if it rusts continuously over 1 cm (It is out of warranty with rusted tin plate)  | MI             |
| Bezel Scratch                         | L 20mm , W 0.2 , N 3  | MI             |
| Metal Squash Dent /Flange(Front Side) | D(W) 1,L 3,N 3;   | MI             |
| B/L High Voltage Wire Denudation      | Not allowed   | MA             |
| Polarizer flaw or leak out resin      | Defect is defined as the active area.   | MI             |
| Outline Dimension                     | Must in Spec, refer to related product spec.  | MI             |

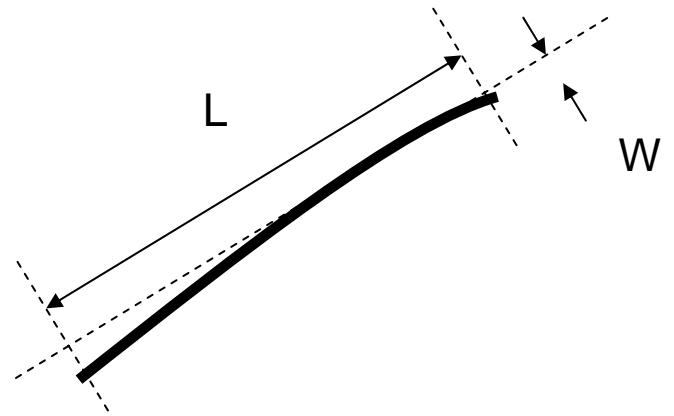
10.1.4.2 Functional Inspection:

| Item   | Judgment Criteria  |  |       | Classification |
|--|--|--|-------|----------------|
|  | Area(Note1)  | I                                      | O     |                |
| Point Defect   | Bright dot   | Random                                 | 2     |                |
|  |  | 2 dots adjacent                        | 0     | 0              |
|  |  | 3 dots adjacent or more                | 0     | 0              |
|  | Dark dot   | Random                                 | 3     |                |
|  |  | 2 dots adjacent                        | 1     |                |
|  |  | 3 dots adjacent or more                | 0     | 0              |
|  | Total Dot Defect   |  | 5     |                |
|  | Distance   | Distance between Bright and Bright dot | L 5mm |                |
|  |  | Distance between Bright and Dark dot   | L 5mm |                |
|  |  | Distance between Dark dot              | L 5mm |                |
| (1) It is defined as Point Defect if defect area > 0.5dot<br>(2) It is ignored if defect area ≤ 0.5dot<br>(3) Weak point defect will be defined as Bright Dot if it can be observed through ND filter 5% ( Full Screen Black Inspection) |  |  |       |                |
| Line Defect  | Obvious vertical or horizontal line defect is not allowed.   |  |       | MA             |
| Mura   | Not allowed if it can be observed through ND Filter 5 %  |  |       | MI             |
| Foreign Material in spot shape *Note-3   | D ≤ 0.2mm: Ignored<br>0.2mm < D ≤ 0.5mm: N ≤ 8<br>D > 0.5mm: Not allowed   |  |       | MI             |
| Foreign Material in line or spiral shape *Note-4   | W ≤ 0.05mm or L ≤ 5mm: Ignored<br>0.05mm < W ≤ 0.2mm and L 1.0mm ≤ 5mm: N ≤ 8<br>W > 0.2mm or L > 5mm: Not allowed |  |       | MI             |
| Display Function Abnormal  | No Malfunction can be allowed  |  |       | MA             |

Note-1 : I/O Area Definition

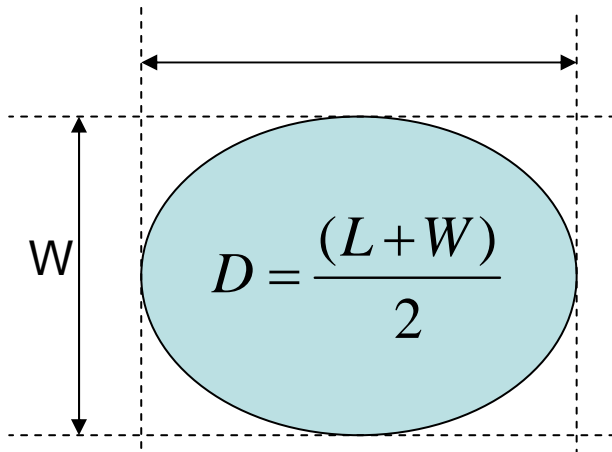


Note-2 : Polarizer Scratch



Note-3 : Spot Foreign Material

$(W \geq L / 4)$



Note-4 : Line or Spiral Foreign Material

$(W < L / 4)$

